

Jarred Watkin

Illustrator and Graphic Designer



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About

Experienced Illustrator and Graphic Designer with a deep understanding of 2D Art and Monetization.

Eager to collaborate and share insights with fellow professionals, I am dedicated to continuous learning and expanding my skill set.

I love to work on complex design projects, combining my fields of expertise. happy to assist, consult and be a part of a team.

Skills

Illustrating

Graphic Design

2D Art

Storyboarding

Video Editing

Animaiting

Tools

Photoshop

Illustrator

Figma

Premiere Pro

After effects

InDesign

Work Experience

2023-2024 **Scopely (Monopoly GO!)** Senior Monetization Illustrator

Created 2D Art assets for the game, from sketch until the final render.

- 2D Artist - Working in a team of Artists, illustrating promotion assets, creating Offers, Tournaments, Milestones and Icons. paying close attention to Logos, Character design, composiotion, storytelling ,color and contrast.
- Monetizaion - Working on a variety of features, designing Monetization campaigns.

2022-2023 **Wildlife Studios** Monetization Designer

Created monetization campaigns and social media content, for Tennis Clash and Zooba.

- Graphic Designer - Graphics and other design elements.
- Monetization Designer - Working directly with the monetization managers and copywriter to create in-game Popups.

2019-2022 **Eric Cohen Books (Book Publisher)** Illustrator & Graphic Designer

Illustration for English learning books in the layout department.
Layout Designer, Image and Video editor.

- Illustrator and Graphic Designer - Creating 2D illustrations, Logo Designs, creating visuals for Digital and Print.

Education

2015 – 2019 **Shenkar College of Engineering and Design** B.Design in Visual Communication, specialized in Illustration.

2006 – 2008 **Ostrovsky High-school** Art Studies.

Languages

English - native

Hebrew - native